Advanced

Listening

Test 2

Time Approximately 40 minutes (including 5 minutes' transfer time)

Listen to the instructions for each part of the paper carefully.

 Answer all the questions.

While you are listening, write your answers on the question paper.

You will have 5 minutes at the end of the test to copy your answers onto the separate answer sheet. Use a pencil.

 INFORMATION FOR CANDIDATES

There are four parts to the test.

Each question carries one mark.

You will hear each piece twice.

For each part of the test there will be time for you to look through the questions and time for you to check your answers.

You will hear three different extracts. For questions **1 – 6**, choose the answer (**A**, **B** or **C**) which fits best according to what you hear. There are two questions for each extract.

Extract One

You hear a couple talking on a train.

1   What has the woman forgotten?

   A Her mobile phone.

   B Her keys.

   C Her passport.

2   What does the man suggest?

   A To have the item delivered to their home.

   B To advise work of the problem.

   C To do nothing.

Extract Two

You hear two people talking in a shop.

3   Who are they buying a present for?

   A Their teacher.

   B A family member.

   C Someone who works for them.

4   What do they decide to buy?

    A A statue

    B A musical instrument.

    C A painting.

Extract Three

You overhear a man reporting an incident at a police station.

5   Why was the witness suspicious about the man in the car?

    A He looked as if he was about to commit a crime.

    B He looked as if he was too poor to own such a car.

    C He appeared to be drunk.

6   What crime does he think may have taken place?

    A A physical assault

    B A burglary.

    C A theft.

You will hear an archaeologist called Adriana Higgins, talking about her time working at the Great Pyramids of Giza in Egypt. For questions **7 – 14**, complete the sentences with a word or short phrase.

The Great Pyramids

What struck Adriana most upon her arrival was the **(7)** …………………

of the Pyramids.

She found the **(8)** ………………… of the site especially interesting.

The Egyptian government is very concerned that its **(9)** ………………….. is not adversely

affected by archeological projects.

Meticulous documentation of every **(10)** …………………

was an essential part of the process.

Working with the team created a **(11)** …………………

which formed over time.

Adriana suggests that the greatest mystery about the Pyramids is the **(12)** …………………

that were necessary for them to be built.

Adriana says that experiencing historical sites **(13)** …………………

offers a particularly valuable learning experience.

According to Adriana, an archaeological dig can redefine our beliefs about **(14)** …………………

You will hear an interview in with Ed and Meg Archer, who own and run Death Trap Live Roleplaying in the UK. For questions 15 – 20, choose the answer (A, B, C or D) which fits best according to what you hear.

15   How does Meg define roleplaying?

A As a way of empathizing more with those around you

B As a method of training that inspires people to broaden their imagination.

C As a way of experiencing unfamiliar situations.

D As an avenue to personal improvement.

16   What was the objective roleplay in the police training that Ed mentions?

A To provide a greater understanding of a trainee's colleagues.

B To compare their success to that of their colleagues.

C To improve their interview techniques by changing their perspective.

D To give them experience with unusual personality types.

17   How does Meg describe the evolution of Death Trap Live Roleplay?

A It is taken much more seriously by the general public than it used to be.

B There is much more physical action involved now.

C The modern rules are much stricter.

D It wasn't so much fun in the past.

18   How did the acquisition of nearby caves improve the roleplay experience?

A The privacy improved participants' confidence.

B The caves provided shelter from the rain.

C The environment was more atmospheric.

D It enabled the company to offer a wider range of experiences.

19   What do Ed and Meg disagree on regarding adventurers?

A That certain innate qualities are essential to enjoying the experience to the full.

B That adventurers should be willing to take risks in order to have fun.

C That the story is only a part of the experience.

D That previous experience with roleplaying games is an advantage.

20   How do Ed and Meg feel about the future?

A They would like to diversify into other industries.

B They are worried that their product may change for the worse.

C They will continue to review their business priorities.

D They hope to continue developing the existing product.

You will hear five short extracts in which people are talking about learning a language.

TASK ONE
For questions **21 – 25**, choose from the list (**A – H**) the reason each speaker gives for learning the language.

TASK TWO
For questions **26 – 30**, choose from the list (**A – H**) how being able to speak the language has affected their lives.

While you listen you must complete both tasks.

A   It is their spouse's mother tongue

B   They wanted to travel.

C   It was an attempt to impress.

D   It was a work requirement.

E   It is part of their studies.

F   They wanted to take up a hobby.

G   They wanted to make friends.

H   They wanted to understand a text.

Speaker 1   **21**
Speaker 2   **22**
Speaker 3   **23**
Speaker 4   **24**
Speaker 5   **25**

A   They have access to a wider range of books.

B   They empathise more with others.

C   They have more earning power.

D   They have a different view of the world.

E   They want to travel more.

F   Their social life has improved.

G   They feel more positive about themselves.

H   Their memory has improved.

Speaker 1   **26**
Speaker 2   **27**
Speaker 3   **28**
Speaker 4   **29**
Speaker 5   **30**